

# Paper Session IV

## Rendering

### Camille Ramseur

Rousselle F, Jarosz W, Novák J. Image-space control variates for rendering. ACM Transactions on Graphics (TOG). 2016 Nov 11;35(6):169.

<http://drz.disneyresearch.com/~jnovak/publications/CVRendering/index.html>

## Virtual Reality

### Aditya Prabhu

Sun Q, Wei LY, Kaufman A. Mapping virtual and physical reality. ACM Transactions on Graphics (TOG). 2016 Jul 11;35(4):64.

<http://www.liyiwei.org/papers/vr-sig16/>

### Rob Feeney

Lecuyer A. Playing with Senses in VR: Alternate Perceptions Combining Vision and Touch. IEEE Computer Graphics and Applications. 2017 Jan;37(1):20-6.

<http://ieeexplore.ieee.org/document/7819390/>