

# Moths for Maboroshi Production Script

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PRIORITY 1 PRIORITY 2

## Scene 1: Intro with moth -> Sun Worshiper

1	Moth fur simulation	4/20/2010
2	Cave man skinning	4/20/2010
3	Cave man body animations	4/20/2010
4	Cave man face animations	4/20/2010
5	Sun worshiper skinning	4/20/2010
6	Sun worshiper body animations	4/20/2010
7	Sun worshiper face animations	4/20/2010
8	Moth animation	4/25/2010
9	Moth textures	4/25/2010
10	Cave man Hand animations	4/25/2010
11	Sun worshiper Hand animations	4/25/2010
12	Cave man/clothing textures	4/27/2010
13	Sun worshiper/clothing textures	4/27/2010
14	Reflections	4/27/2010
15	Cave man hair animations	4/29/2010
16	Sun worshiper hair animations	4/29/2010
17	Background models/textures/lighting	4/29/2010
18	Sun worshiper nCloth animation	5/2/2010
19	Camera animation	5/2/2010
20	Rendering	5/4/2010
21	Moth model	N/A
22	Moth rig	N/A
23	Moth Skinning	N/A
24	Cave man rig	N/A
25	Sun worshiper model	N/A
26	Sun worshiper rig	N/A

PRIORITY 4

## Scene 2: Nuclear test scientist

1	Scientist skinning	4/20/2010
2	Scientist body animation	4/20/2010
3	Scientist face animation	4/20/2010
4	Scientist/clothing textures	4/27/2010
5	Reflections	4/27/2010
6	Nuclear explosion	4/27/2010
7	Scientist hair animation	4/29/2010
8	Shockwave animation (hair blow)	4/29/2010
9	Background models/textures/lighting	4/29/2010
10	Scientist nCloth simulation	5/2/2010
11	Camera animation	5/2/2010
12	Rendering	5/4/2010
13	Scientist model	N/A
14	Scientist rig	N/A

## Scene 3: Astronomer -> Astronaut

1	Astronomer Skinning	4/20/2010
2	Astronomer body animation	4/20/2010
3	Astronomer face animation	4/20/2010
4	Astronaut body animation	4/20/2010
5	Astronaut face animation	4/20/2010
6	Astronomer hand animation	4/25/2010
7	Astronomer/clothing textures	4/27/2010
8	Reflections	4/27/2010
9	Computer display graphics (2D)	4/27/2010
10	Astronaut/clothing textures	4/27/2010
11	Reflections	4/27/2010
12	Astronomer hair animation	4/29/2010
13	Background models/textures/lighting	4/29/2010
14	Astronomer nCloth simulation	5/2/2010
15	Astronaut nCloth simulation	5/2/2010
16	Camera animation	5/2/2010
17	Rendering	5/4/2010
18	Astronomer model	N/A
19	Astronomer Rig	N/A
20	Astronaut model	N/A

PRIORITY 3

## Scene 4: Moth lands on light bulb -> Light is turned off

1	Moth fur simulation	4/20/2010
2	Lamp model	4/20/2010
3	Moth body animation	4/25/2010
4	Lamp textures	4/27/2010
5	Background models/textures/lighting	4/29/2010
6	Lamp incandescence (glowing filament, etc.)	5/2/2010
7	Camera animation	5/2/2010
8	Rendering	5/4/2010

PRIORITY N/A

## Post Production

1	Sound (ambience/FX)	4/26/2010
2	Music	4/27/2010
3	Intro	5/8/2010
4	Editing / Compositing / FX	5/8/2010
6	End Credits	5/8/2010

to James Locus