

Recap from Monday

- Visualizing Networks
- Caffe overview
- Slides are now online

Today

- Edges and Regions, GPB
- Fast Edge Detection Using Structured Forests
 - Zhihao Li
- Holistically-Nested Edge Detection
 - Yuxin Wu
- Selective Search for Object Recognition
 - Chun-Liang Li

Logistics

- Please read:
 - **Region-based Convolutional Networks for Accurate Object Detection and Semantic Segmentation**
- If you're up next, please meet us
- Project Proposals Due in < 1 week
 - If you have questions, ask to meet

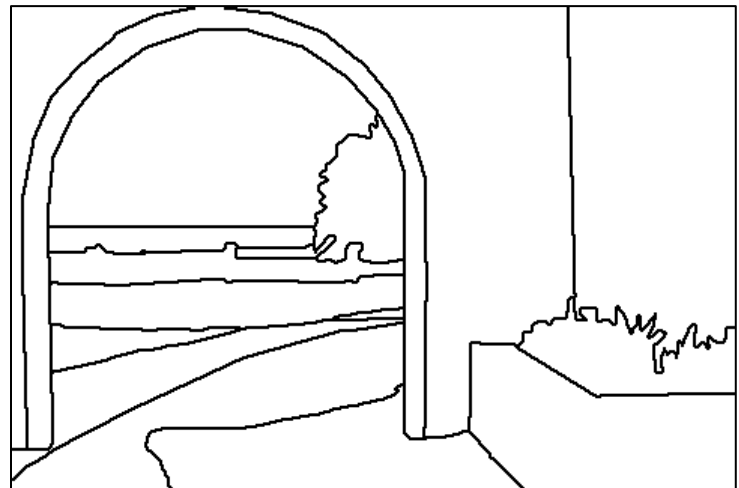
Edges and Regions

David Fouhey

Task

"I stand at the window and see a house, trees, sky. Theoretically I might say there were 327 brightnesses and nuances of colour. Do I have "327"? No. I have sky, house, and trees."

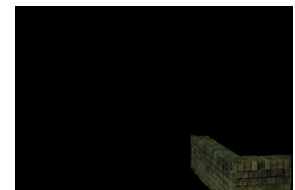
-Max Wertheimer



Quote from Jitendra Malik's page

Approaching the Task – Regions

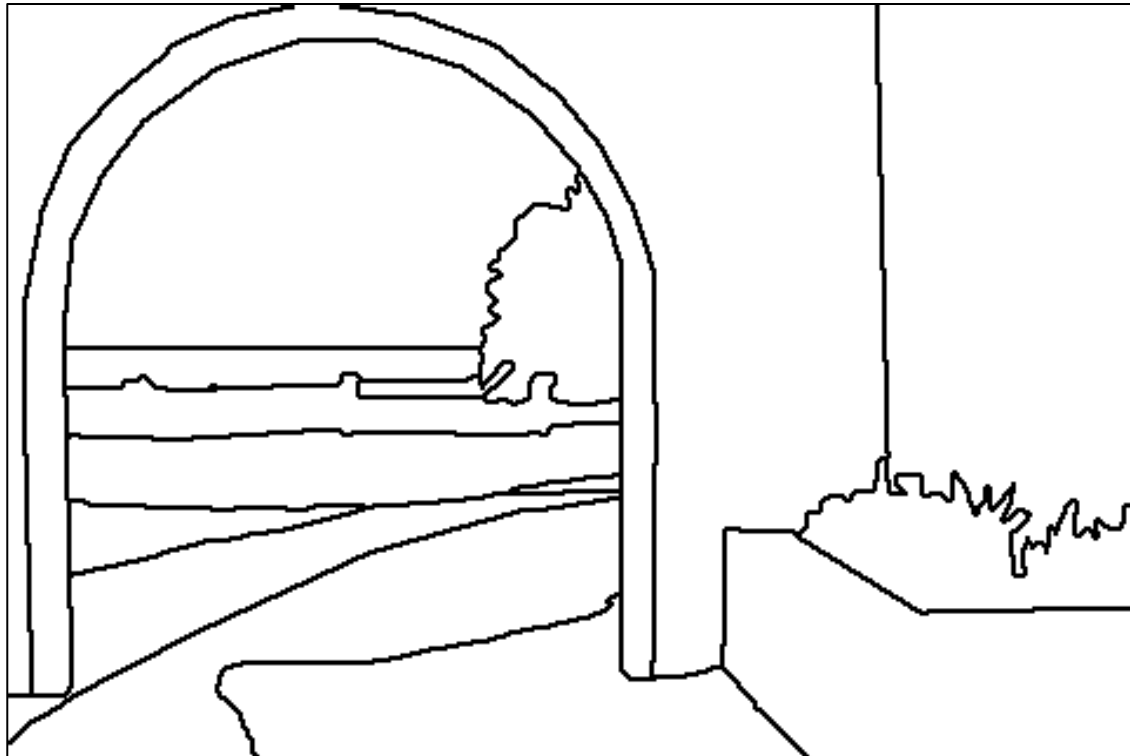
Decomposing image into K connected regions
(Clustering task)



...

Approaching the Task – Edges

HxWx {0,1} classification problem

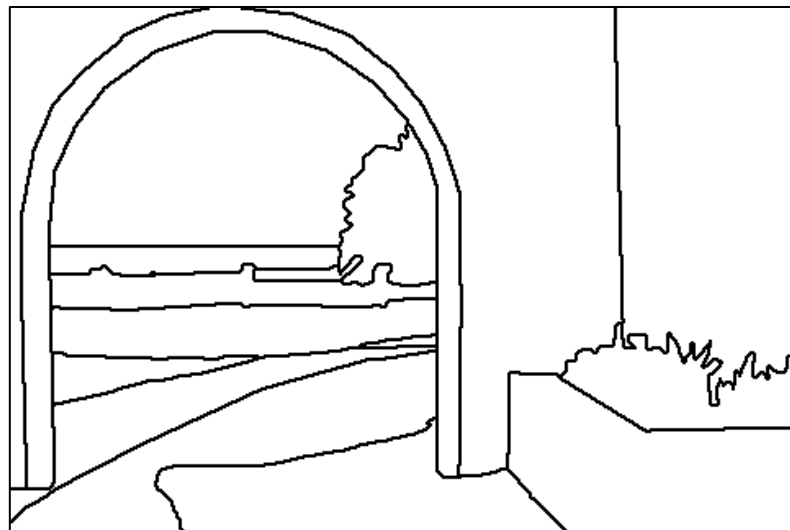


Are the Tasks Equivalent?

Segmentation

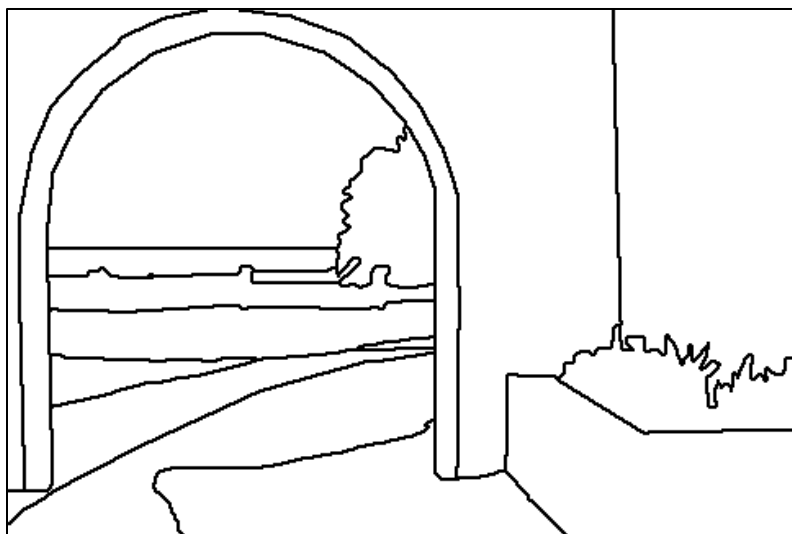


Boundaries



Are the Tasks Equivalent?

Boundaries

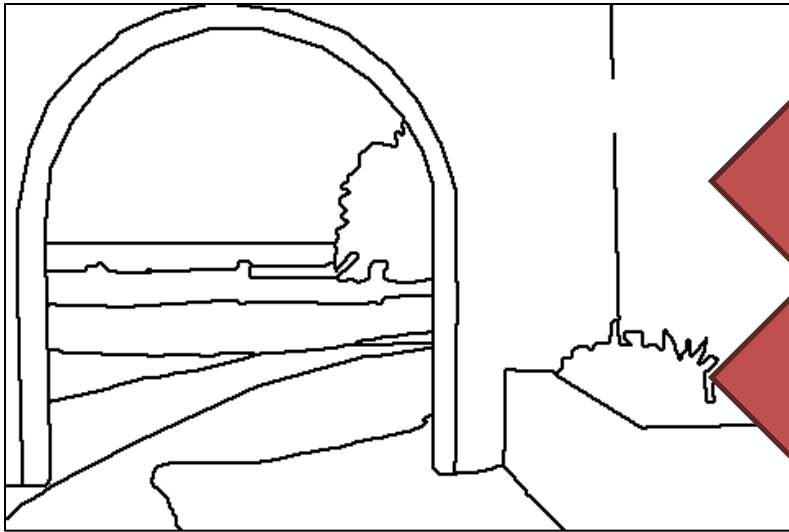


Segmentation

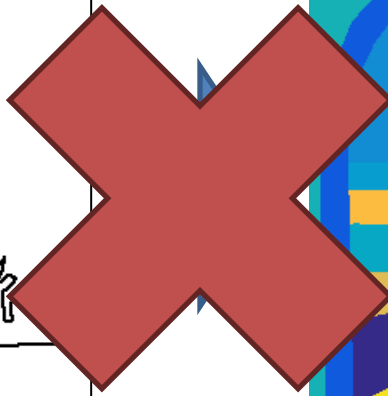


Are the Tasks Equivalent?

Boundaries



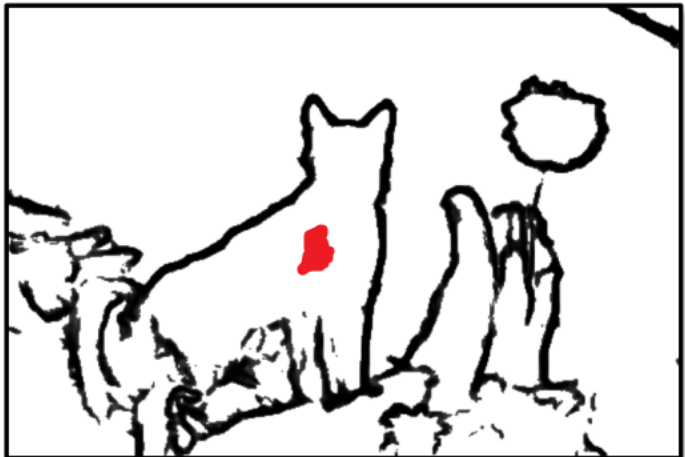
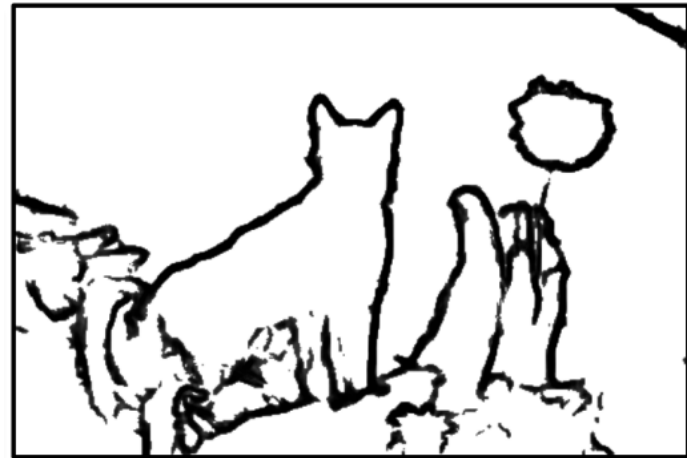
Segmentation



Contours have to be closed!

Does This Matter in the CNN Era?

HED – State of the Art



Are These Well-Defined Tasks?

Should blue and yellow go in the same segment?



Image credit: NYU depth dataset

Successes – Superpixels

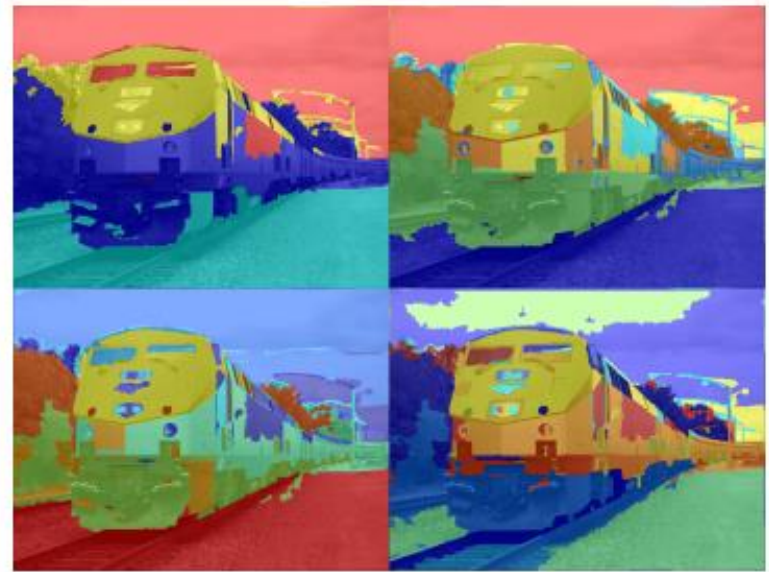
Problem: $>10^5$ pixels
intractable for
reasoning

Solution: use
bigger/super pixels that
don't ruin any
boundaries



Successes – Multiple Segmentations

- **Problem:** No one segmentation is good
- **Solution:** Use many, figure it out later



Contributions of Paper

- Merges the (edges + regions) approaches
- Introduces machinery used throughout vision
- Landmark paper in segmentation/boundary detection
- **Note:** the questions are often as important as the answers

Questions from Piazza

- Where's the learning?!
 - Great idea! Two papers next
- What's this useful for?
 - Great question! Last paper today, paper for Monday.

Dataset – BSDS 500

Images

- 500 Total
- 300 Training, 200 Testing

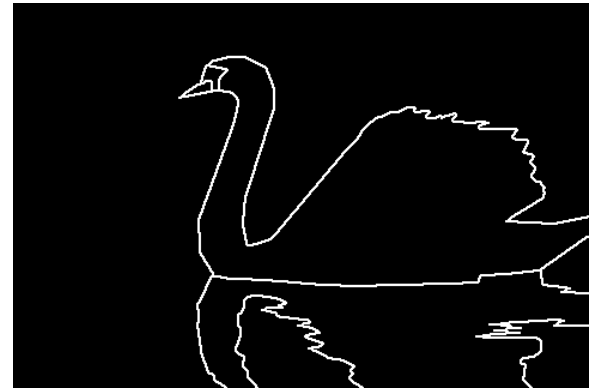
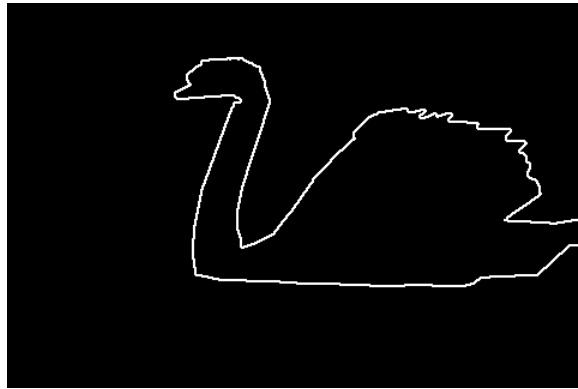
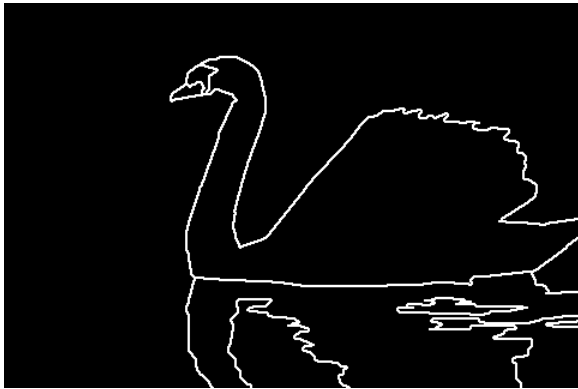
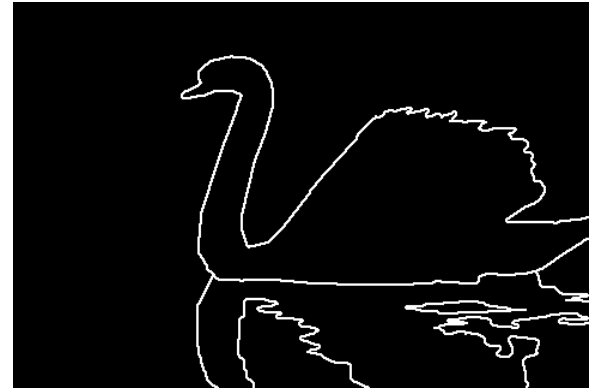
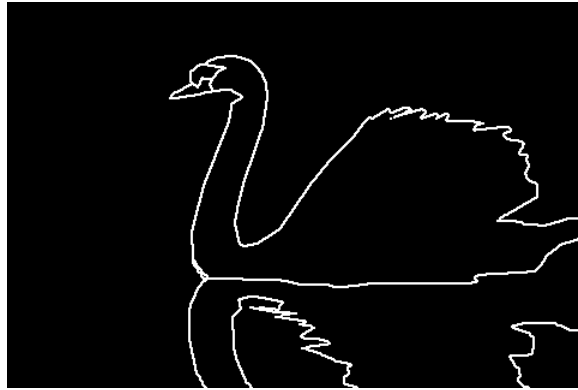
Annotation

- 5 annotators (CV students) per image
- Annotators annotate segment

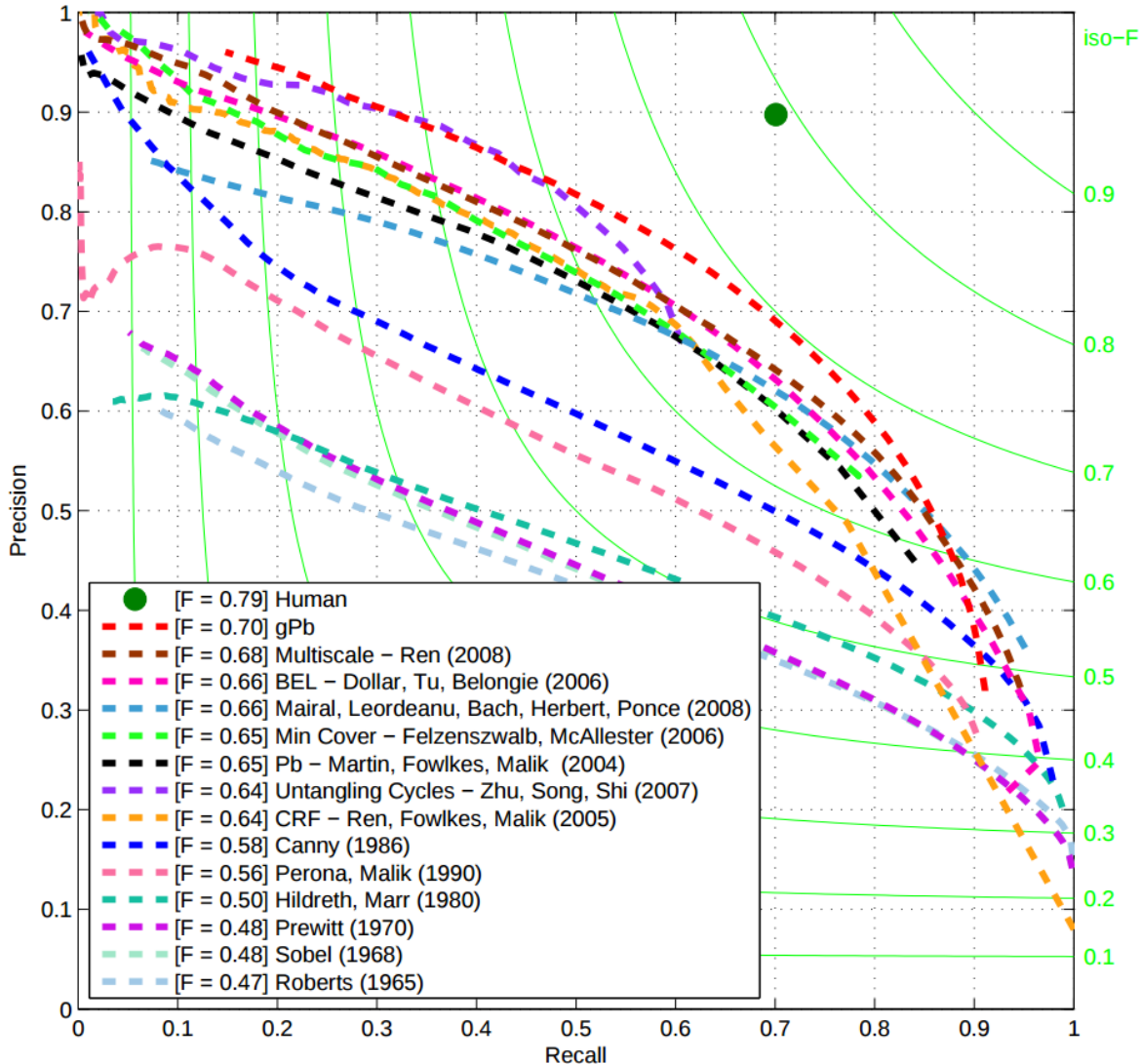
Dataset – Instructions

Divide each image into pieces, where each piece represents a distinguished thing in the image. It is important that all of the pieces have approximately equal importance. The number of things in each image is up to you. Something between 2 and 20 should be reasonable for any of our images

Dataset – Image and Annotations



Evaluation Criteria – Boundaries



Precision

$$= \text{TP} / (\text{TP} + \text{FP})$$

(fraction of predicted + results that are +)

Recall

$$= \text{TP} / (\text{TP} + \text{FN})$$

(fraction of + results that are predicted +)

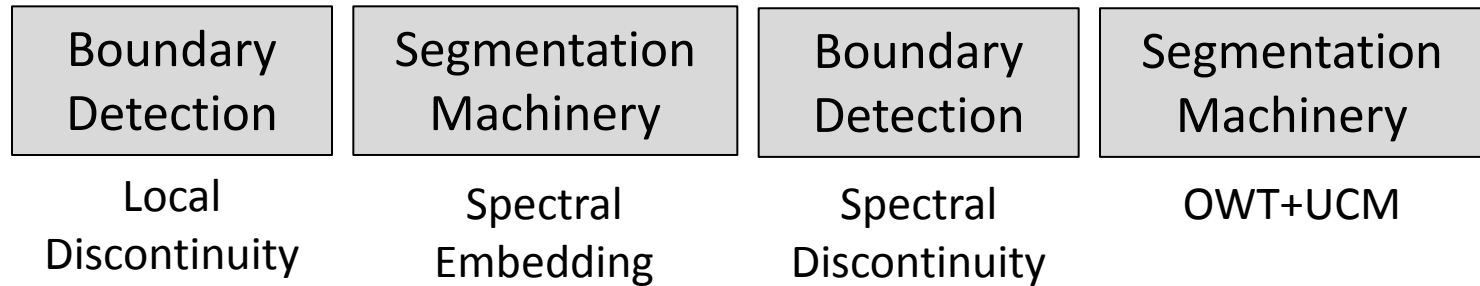
Evaluation Criteria – Segments

- In words: Average the intersection/union of the best predicted region for all GT regions, weighted by GT region size

$$\mathcal{C}(S' \rightarrow S) = \frac{1}{N} \sum_{R \in S} |R| \cdot \max_{R' \in S'} \mathcal{O}(R, R') \quad \mathcal{O}(R, R') = \frac{|R \cap R'|}{|R \cup R'|}$$

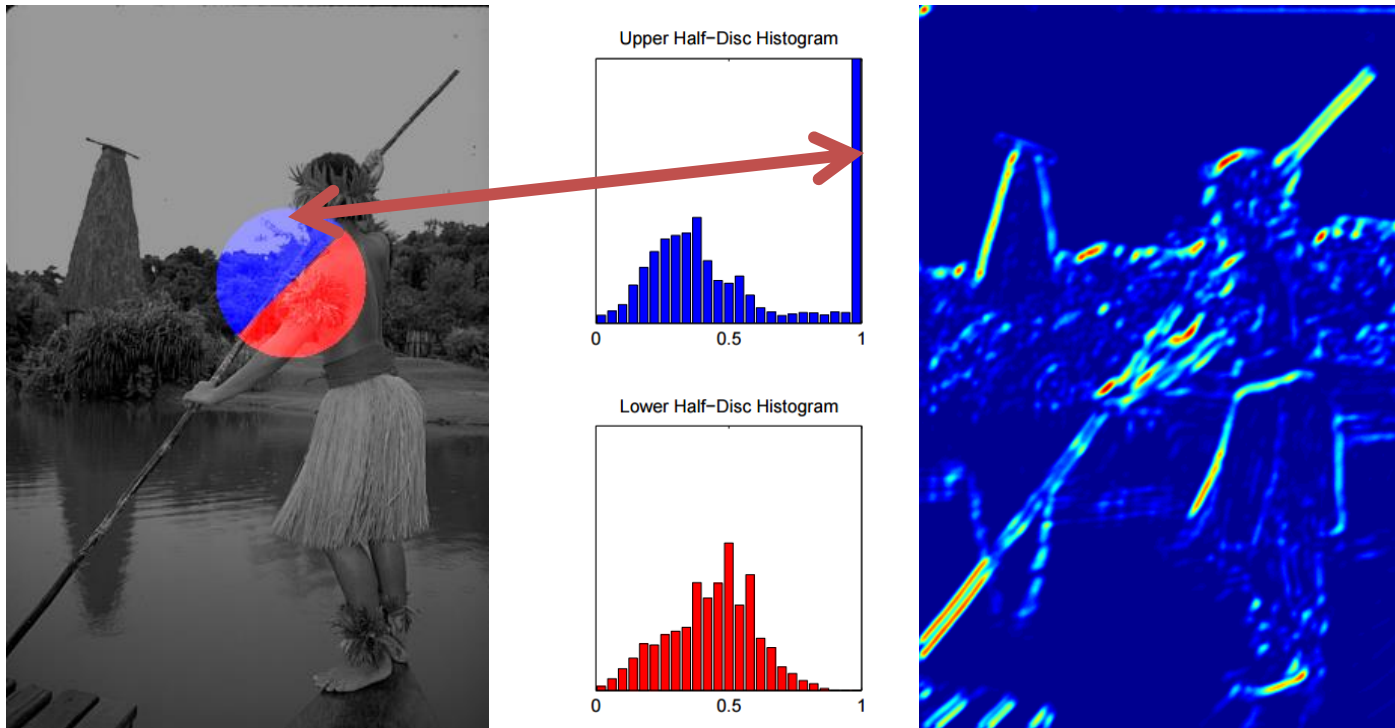
- Previous evaluation criteria don't clearly distinguish dumb baselines from algorithm outputs

GPB-OWT-UCM



Local Terms

- **Core Idea:** can compute histogram distances

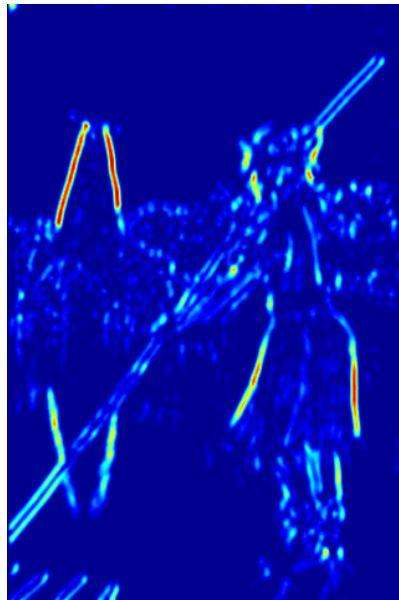


Local Terms

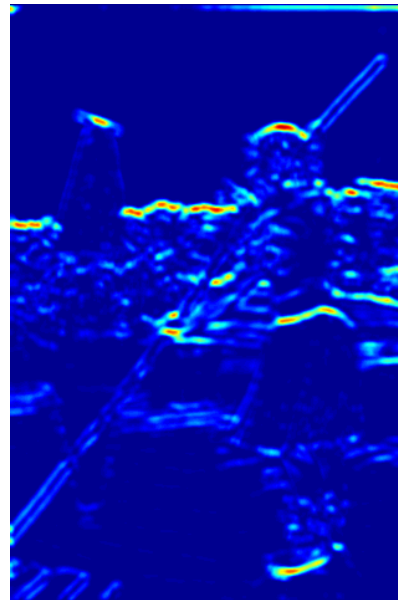
Luminance
Image



Orientation 1



Orientation 2



Max over
Orientations



Local Terms

Luminance Image

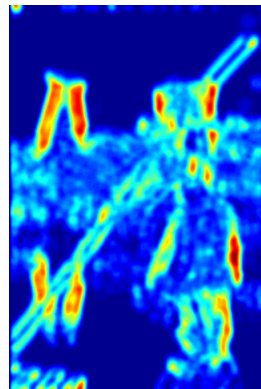
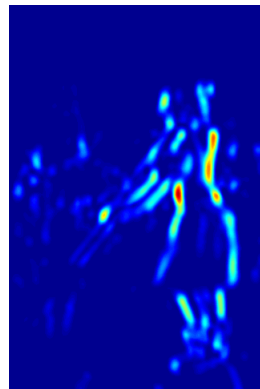
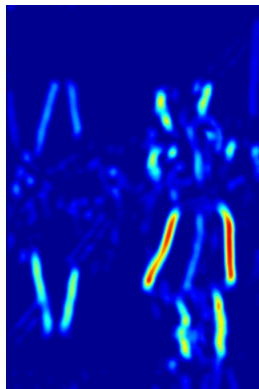
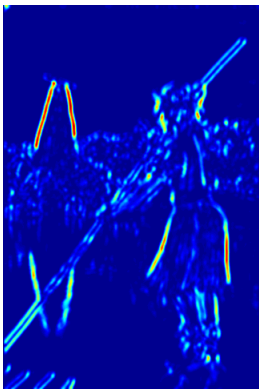


Max over Orientations

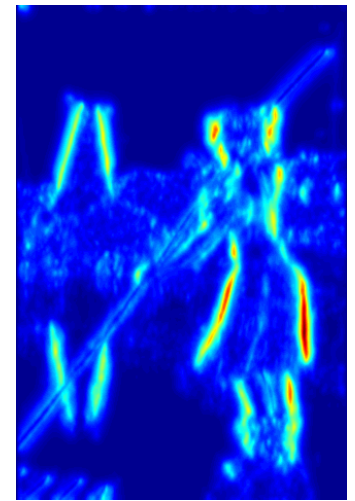


Local Terms – Multiple Cues

Accumulate evidence per-orientation



Weighted
Sum of
Predictions



Learning

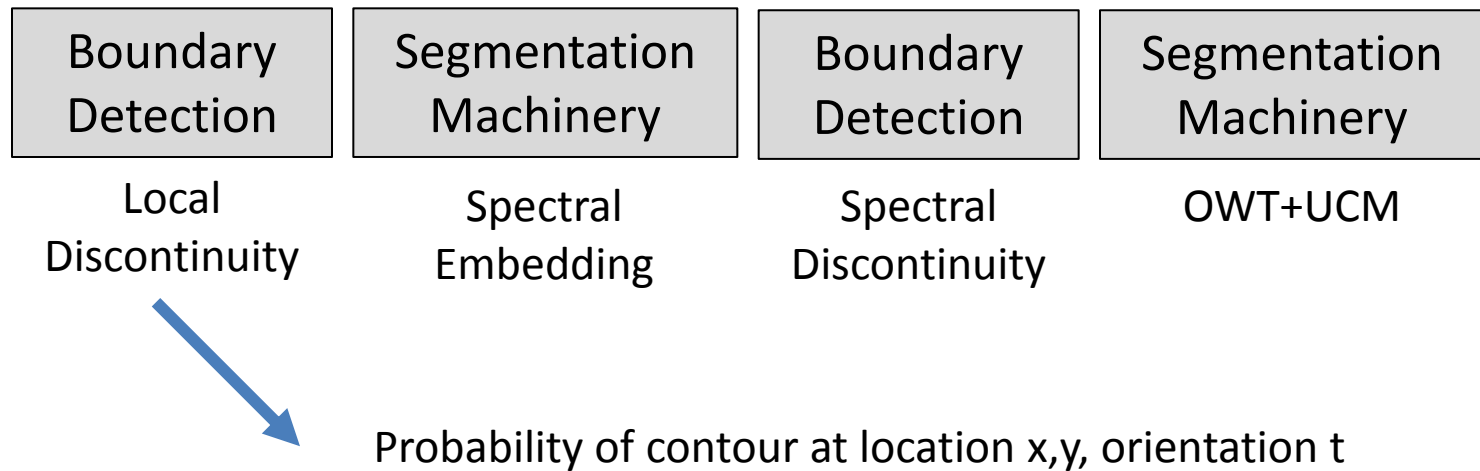
- Simple linear combinations = few parameters
- Gradient ascent in the reading
- Logistic regression in past

$$mPb(x, y, \theta) = \sum_s \sum_i \alpha_{i,s} G_{i,\sigma(i,s)}(x, y, \theta)$$

weights

Contour strength
in feature + scale

GPB-OWT-UCM



Globalization – Motivation



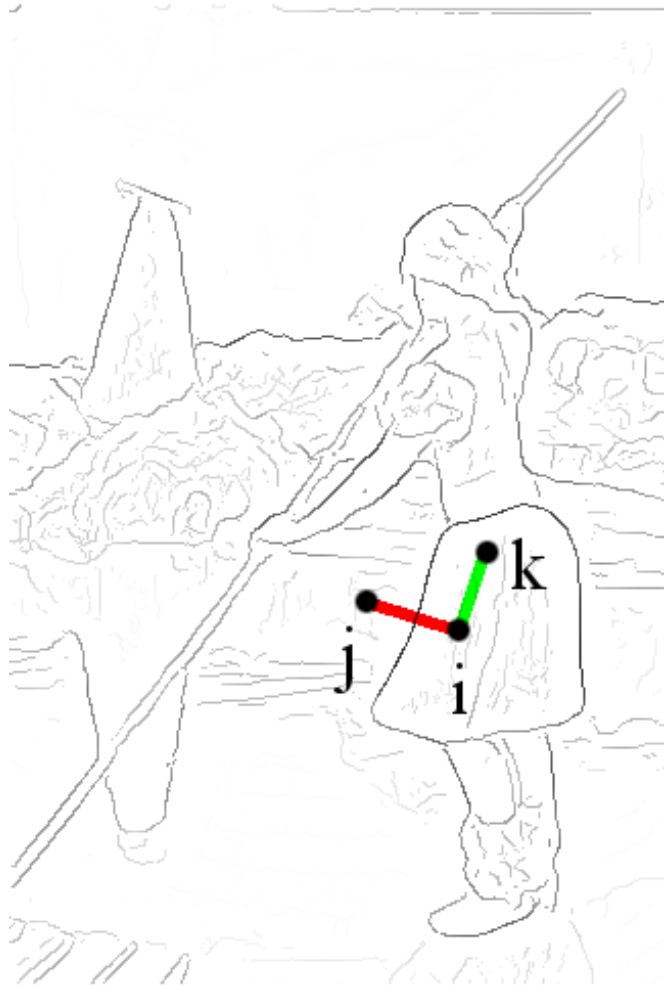
Local



Globalized



Globalization



$$W \in R^{(HW) \times (HW)}$$

Normal Spectral Clustering

1. Use W to produce embedding/space defined by eigenvectors of a system of equations. *See links on Piazza for why*
2. Cluster in induced space

This Paper

1. Use W to produce embedding/space defined by eigenvectors of a system of equations
2. Treat eigenvectors as images, compute gradient

Globalization

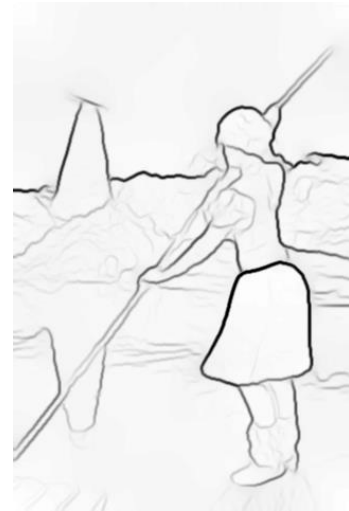
Input



Eigenvectors of Spectral System



Weighted
Sum of Gradients



Combining Global + Local

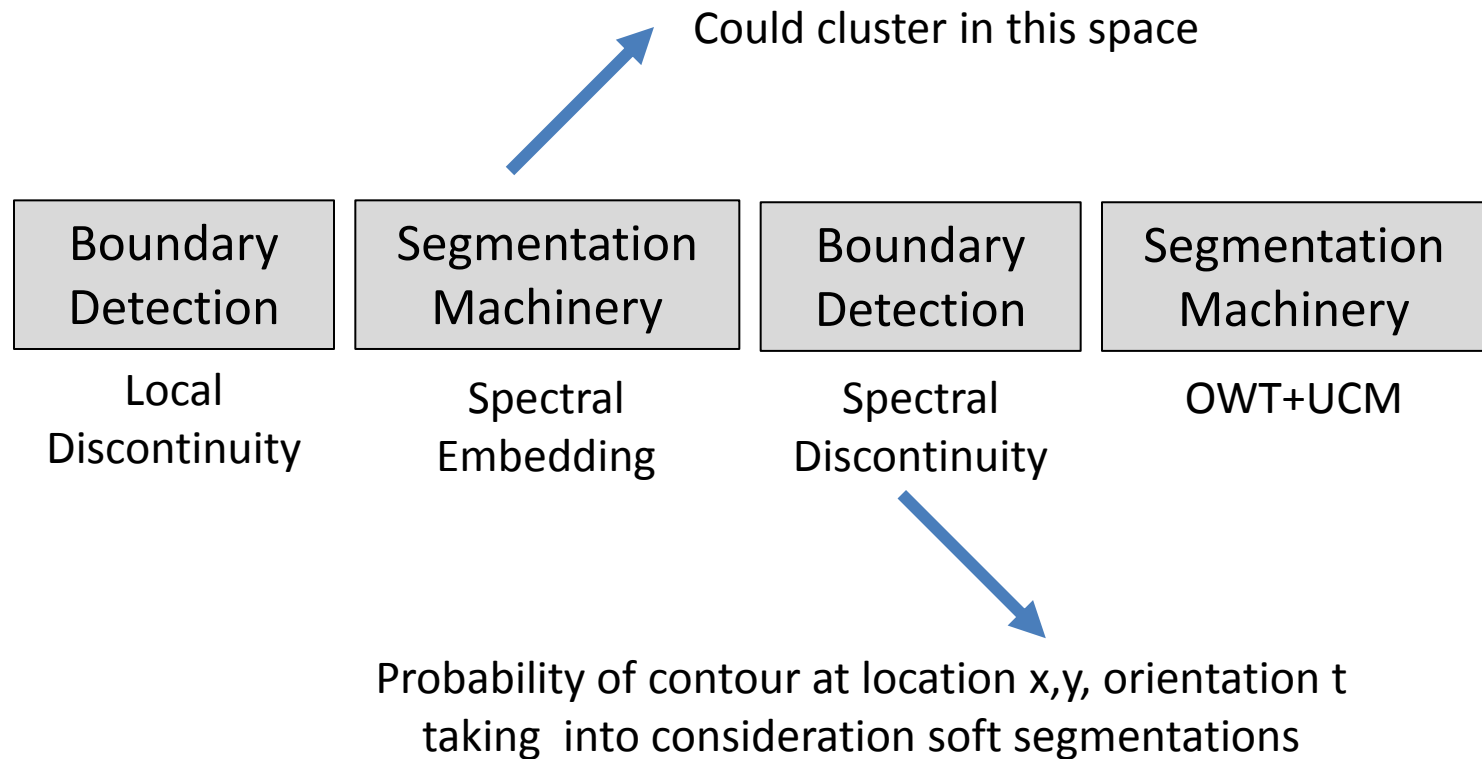
- Linear weighting; weights learned with gradient ascent

$$gPb(x, y, \theta) = \sum_s \sum_i \beta_{i,s} G_{i,\sigma(i,s)}(x, y, \theta) + \gamma \cdot sPb(x, y, \theta)$$



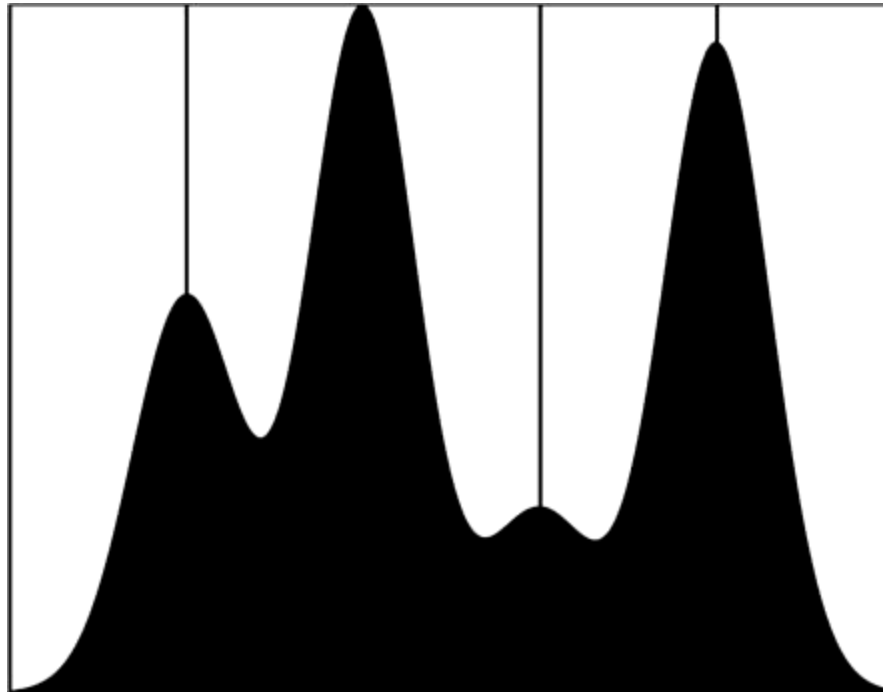
Orientations processed **separately** throughout
Why is this important?

GPB-OWT-UCM



Watershed Transform – 1D Version

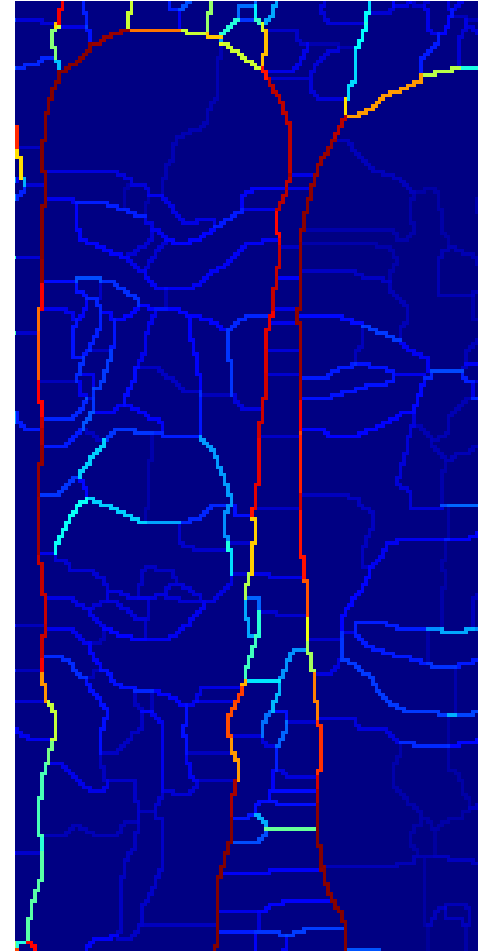
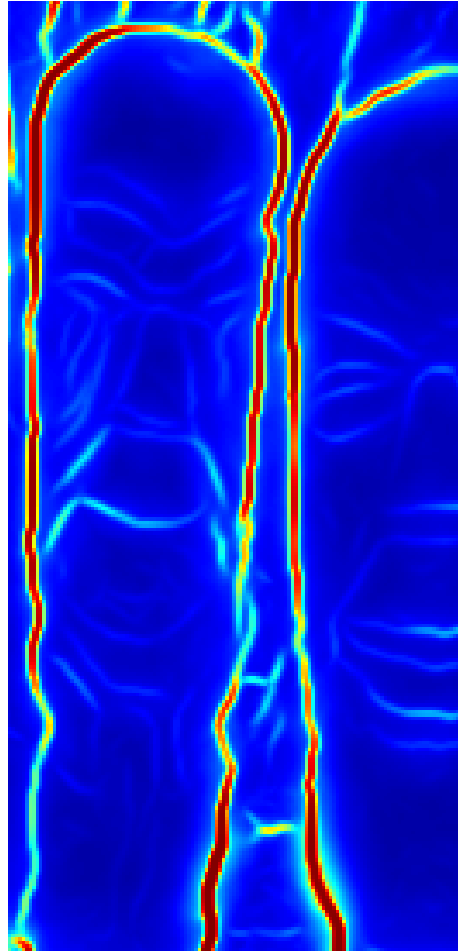
- **Black region:** probability of boundary
- **Black lines:** watershed boundaries



Orientation

Problem:
probability of
boundary is
orientation-
dependent

Solution: get
probability of
boundary in
direction



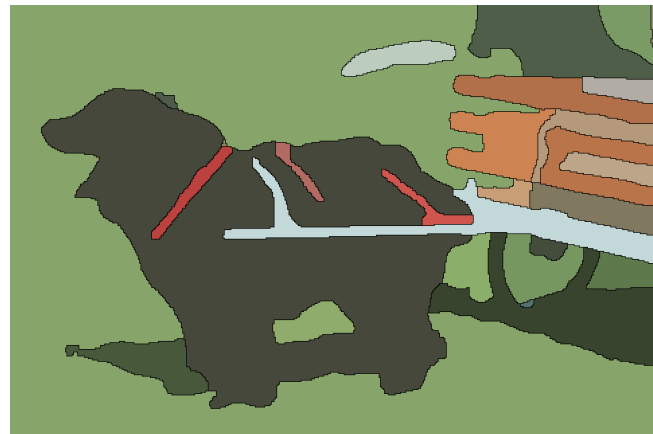
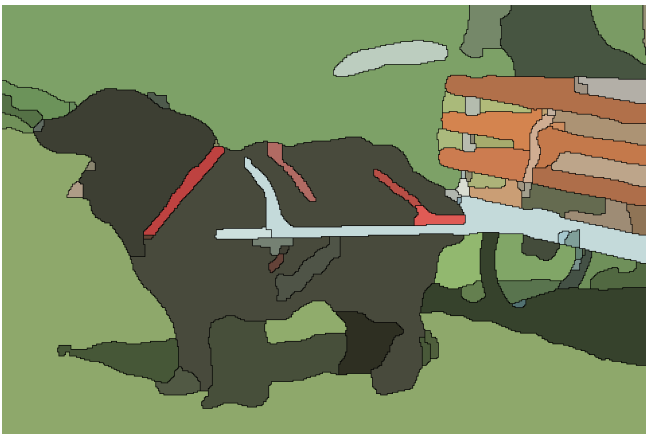
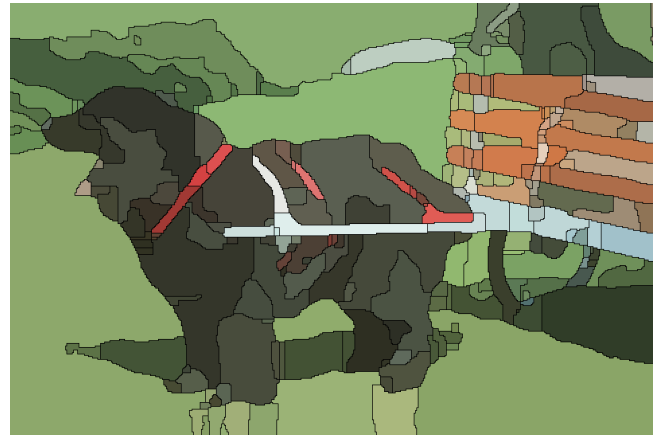
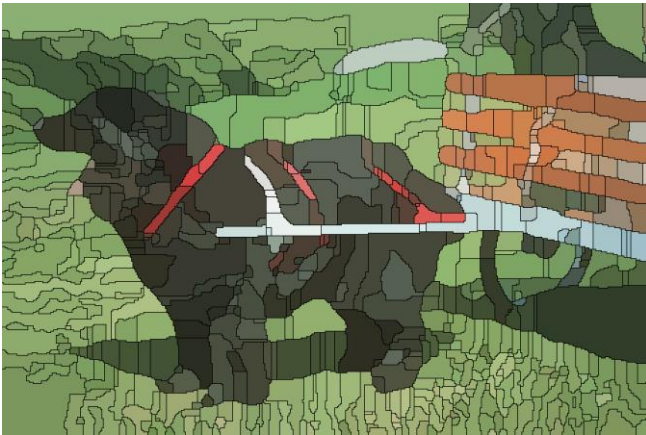
Output of Watershed Transform

“Oversegmentation” of image
with boundary strengths

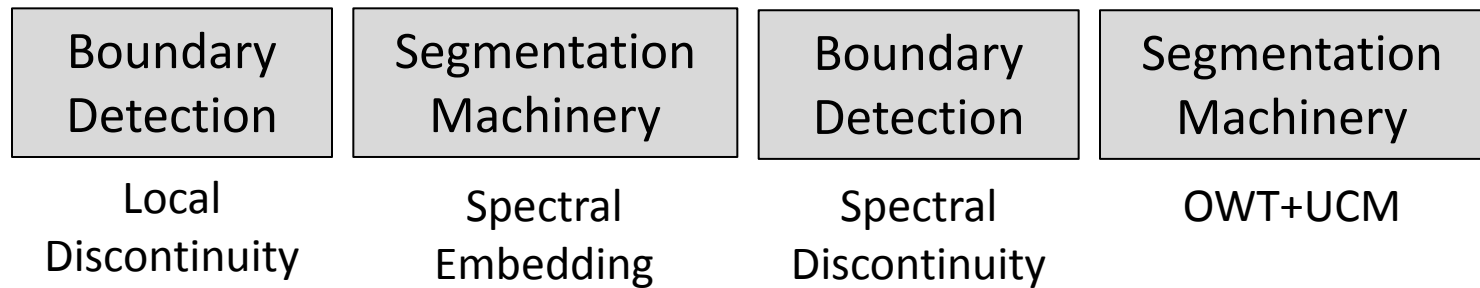


UCM

- Hierarchical merging; guarantees closed contours



GPB-OWT-UCM



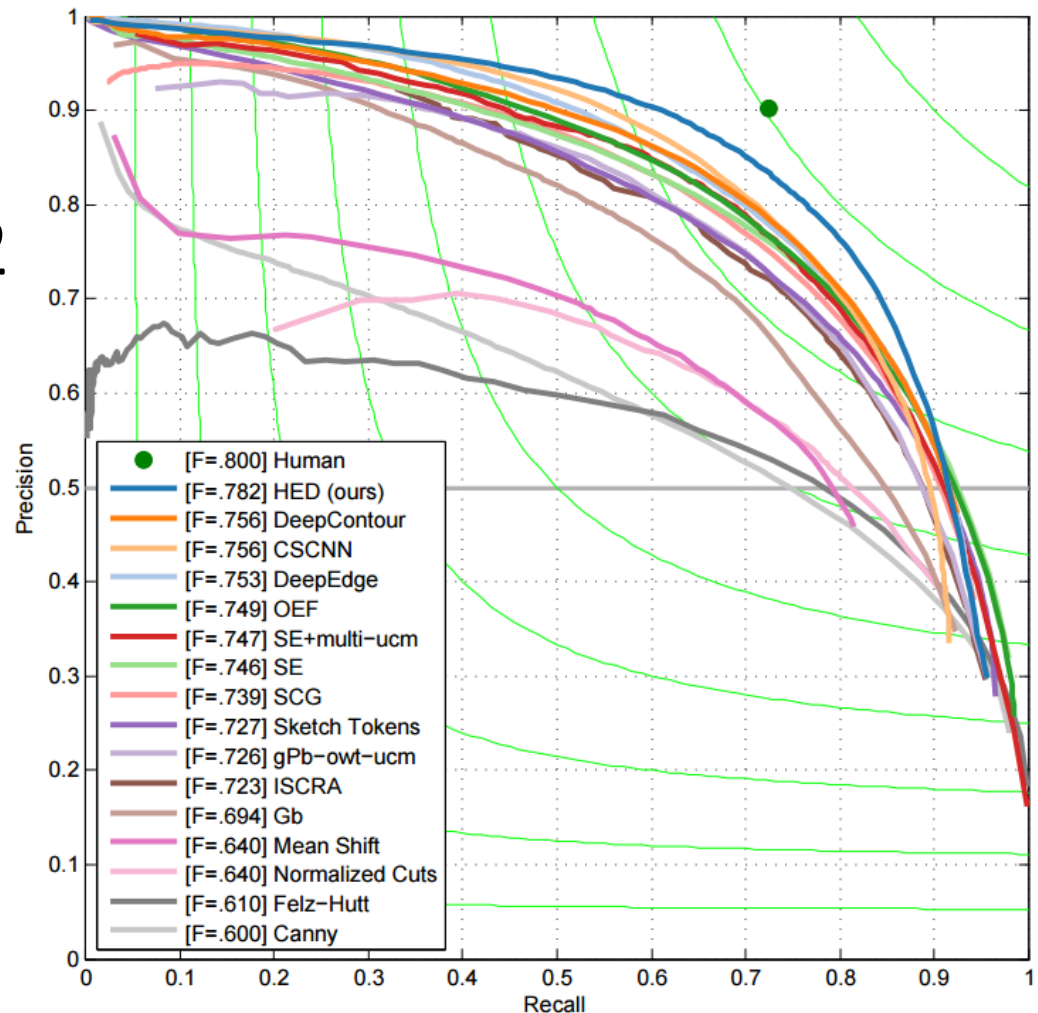
Contour that can be cut at any point to yield closed regions



Results – State of the Art

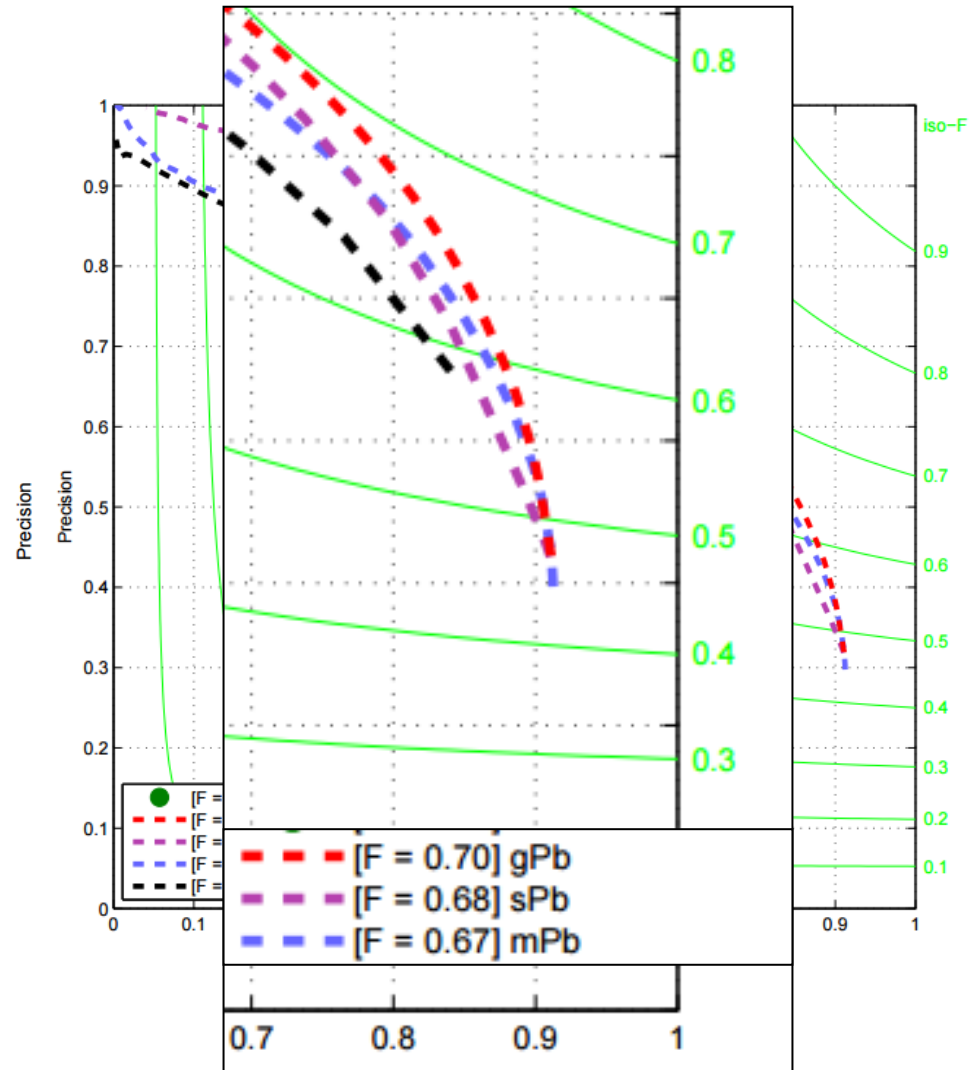
This: 72.6

Current SOA: 78.2



Results – Ablative Analysis

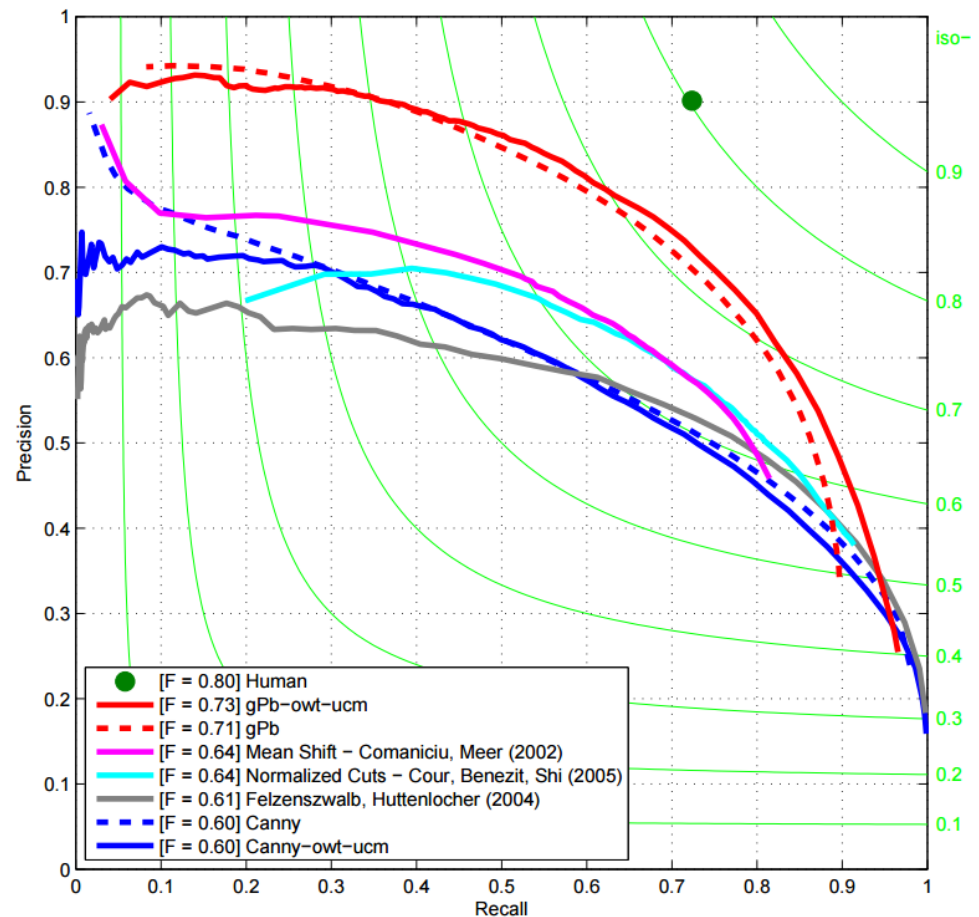
- Combining Local + Global helps
- **Why does local help in high-recall regime?**



Results – Ablative Analysis

OWT/UCM:

- Ensures closed boundaries
- Helps a little



Next Up

- Fast Edge Detection Using Structured Forests
 - Zhihao Li
- Holistically-Nested Edge Detection
 - Yuxin Wu
- Selective Search for Object Recognition
 - Chun-Liang Li

Stash