LEARNING TO GENERATE CHAIRS WITH CONVOLUTIONAL NEURAL NETWORKS

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MOTIVATION

• Generate images of object given high-level inputs.



Discriminative CNN



Discriminative CNN



Generative CNN

Chair, Style, 3D Pose, etc ...

Discriminative CNN



Generative CNN

Chair, Style, 3D Pose, etc ...



CNN Architecture



• Un-Pooling + Convolution Layer



2x2 Un-Pooling



2x2 Un-Pooling + 5x5 Convolution

• Un-Pooling + Convolution Layer



2x2 Un-Pooling



2x2 Un-Pooling + 5x5 Convolution

• Discriminative Vs. Generative



ANALYSIS OF NETWORK

Network Capacity



ANALYSIS OF NETWORK

Activating Single Units





"Zoom" Neuron

Knowledge Transfer



Knowledge Transfer between Views



Knowledge Transfer

No Transfer

15 Views



Knowledge Transfer

No Transfer

1 View

Knowledge Transfer between Classes





CONCLUSION

- Supervised Training of CNN can also be used to generate images.
- Generative network does not merely learn, but also generalizes well.
- The proposed network is capable of processing very different inputs using the same standard layers



FPM: FINE POSE PARTS-BASED MODEL WITH 3D CAD MODELS

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MOTIVATION

- Why do we need Fine Pose Estimation?
- Why is it a hard problem?



(a) standard object detection



(b) fine pose estimation

• Goal: Given a set of CAD models, accurately detect and pose align them in RGB images if they contain instance of that object.



Advantages of using CAD Models



Disadvantages of using CAD Models



Image Statistics are significantly different

- No Texture
- No Occlusion
- No Illumination Artifacts

• Model:

- Advantages of CAD Models + Difference in modalities.
- We define a function F_{Θ} which measures how well a pose Θ , fits a rectangular image window:

 $F_{\odot}(x) = a^{T} S_{\odot}(x) + \beta^{T} O_{\odot}(x) + \Upsilon^{T} Q_{\odot}(x)$

- Goal is to maximize F_{\odot} for positive poses and minimize for negative poses.

DPM WITH 3D SHARED PARTS (S_{\odot})

 Training on simple parts based model using rendered images:

$$S_{\Theta} = \max [S'_{\Theta}(x) + \sum S^{P}_{\Theta}(P_{i}, x)]$$

where $S_{\Theta}^{r}(x) = w_{\Theta} \cdot x_{hog}$ and $S_{\Theta}^{p}(P_{i}, x) = (w_{\Theta}^{p} \cdot x_{hog} - \Phi)$

 Each pose ⊖ is considered a mixture of possible discretized poses

DPM WITH 3D SHARED PARTS (S_{\odot})

- Obtaining Parts:
 - Unlike DPM, parts are not treated as Latent variables.
 - They are explicitly found using joints in 3D models
- Learning Mixture components:
 - It is computationally expensive to learn weights using SVM.
 - Exemplar LDA is used on root and part templates.

$$w_{\odot} = \sum_{real}^{-1} (u_{\odot}^{+} - u_{real}^{-})$$

DPM WITH 3D SHARED PARTS (S_{\odot})

 Part Importance: Goal is to learn which part is frequently occluded or does not contain discriminative shapes from real data.



OBJECTNESS SCORE (O_{\odot})

- Detect whether image window contains an object or not.
- Learnt using objectness classifier [Alexe et. al, CVPR 2010].
- Deep features and selective search used.

POSE QUALITY (Q_{\odot})

- Too many false positives when training with rendered images.
- More non-empty cells a view of a model has, more it suffers from false positives.
- To address this, they model the emptiness using 2 terms:

 $\mathbf{Q}_{\boldsymbol{\Theta}} = [\|\mathbf{w}_{\boldsymbol{\Theta}}\|, \mathbf{n}_{\boldsymbol{\Theta}}]^{\mathsf{T}}$

LEARNING AND INFERENCE

- S_{\odot}, O_{\odot} and Q_{\odot} are well defined. Thus we have a Linear System!
- Solved using a linear SVM in a max margin framework.
- Weights refined using hard negative mining.
- During inference, we find the nearest neighbor ⊖'_i and borrow its weight.



Top Detections



• Fine Pose Estimation

	bookcase	chair	bookcase	table	sofa	bookcase	chair	sofa	
	billy1	poang	expedit	lack2	karlstad	billy5	stefan	ektorp	mean
IKEA [27]	7.53	9.43	3.28	9.14	3.22	4.21	14.87	0.48	6.52
R	1.45	1.90	0.24	5.86	0.19	1.19	4.10	0.00	1.87
R+P	3.11	7.24	3.21	13.90	2.84	4.05	7.61	0.36	5.29
R+P+S	6.37	9.11	6.78	14.00	6.23	5.34	9.66	1.80	7.41
Full FPM	10.52	14.02	9.30	15.32	7.15	6.10	16.00	5.66	10.51

bookcase	chair	bookcase	table	sofa	bookcase	chair	sofa	
billy1	poang	expedit	lack2	karlstad	billy5	stefan	ektorp	mean
0.85	0.93	0.96	0.90	0.82	0.75	0.90	0.63	0.84

Pose Proposal

	bookcase	chair	bookcase	table	sofa	bookcase	chair	sofa	
	billy1	poang	expedit	lack2	karlstad	billy5	stefan	ektorp	\mathbf{mean}
[27]	0.83	0.86	0.89	0.83	0.37	0.88	0.77	0.56	0.75
FPM	0.87	0.93	0.94	0.88	0.83	0.91	0.99	0.91	0.91

Bounding Box Detection

	bookcase	chair	bookcase	table	sofa	bookcase	chair	sofa	
	billy1	poang	expedit	lack2	karlstad	billy5	stefan	ektorp	mean
(a) Intersection over Union ≥ 0.5									
IKEA [27]	24.41	28.32	21.73	11.12	22.65	11.22	28.57	2.37	18.80
DPM [8]	49.89	51.63	71.87	48.85	34.01	42.11	45.34	28.80	46.56
FPM	23.51	29.83	37.26	38.16	35.85	33.00	30.52	27.13	31.91
(b) Intersection over Union ≥ 0.8									
IKEA [27]	20.34	14.43	15.74	9.14	15.32	7.73	20.45	1.58	13.09
DPM [8]	9.41	15.58	15.47	10.02	20.12	3.05	20.44	11.59	13.21
FPM	17.37	22.36	22.89	29.88	22.26	8.71	24.31	12.64	20.05